

ALERT AUDIO

G2 Communicator

DOCUMENT PURPOSE

The purpose of this document is to instruct the G2 Communicator user how to create an alert with Audio only.

Note: These instructions apply to Standard, Admin, and District Admin users.

This document assumes the reader has the appropriate user credentials, (username and password), as well as the IP address or DNS name of the G2 Communicator system.

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GETTING STARTED

To be successful, you will need the following information:

- Name(s) of the event.
- Extension(s) of the event.
- Audio files uploaded to G2 Communicator.
- Zone(s) created.
- * Barionet setup with the G2 Communicator system.

INSTRUCTIONS

Read this set of instructions completely prior to starting. Follow the instructions below. The images shown throughout this document are examples. Images on your system may appear differently.



ADD AN ALERT WITH AUDIO (NO BARIONET)

In this example, the reader will be creating an audio alert. This alert will play the same audio file two times and then stop.

It is possible to play different audio files throughout the alert as well as have the audio file(s) repeat until the alert is stopped.

- 1. Log into **G2 Communicator**.
- 2. Click the **Alert icon** in the menu.



3. Click the **Add Events** button.

- 4. In the **Name** field, type a **name** for the **event**.
- 5. In the **Description** field, type the **description** of the **event**.
- 6. In the Extensions field, type the extension. *Note: Alert Extension must start with 9.*
- 7. Click the **Submit** button.





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8. No visual alerts will be setup. Click No.

Note: If your system is not setup for visual alerts, this screen will not be presented.

9. Steps will be created. Click Yes.



Yes No

52 📾 Scheduler 🛱 Zones * 🖼 Do

Next Bell Time: May 28th
 Stop Active
 Text.to.Sp

Submit Cancel

10. In the **Command Type** field, click the **down arrow**.



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Alert Audio

11. In the **Command Type** drop down, **Select Play** Sound File.

Events

Main

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Next Bell Time: May 28th 8:00:00am
 Stop Active
 Evecute Alert
 Text-to-Speech

Add Step to Lockdown (Audio Only Order Type

📢 Sounds 👻 📢

(G2) | View License | Version: 7.0.0

- 12. In the **Zone** field, click the **down arrow** and select the Zone the Alert will be played in.
- 13. In the **Sound** field, click the **down arrow** and select the audio file to be played.
- 14. Click the **Submit** button.



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urrent Steps

Main Post-Alert itep

Logged in a Site: Peorla & Logout

15. Another step will be created. Click Yes.





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16. In **the Common Type** field, click the **down arrow** and select **pause**.

- In the Sleep Duration field, type the number of seconds until the next audio file will play.
 Click the Submit button.
- 19. When the screen to add another step appears, click **Yes**.

- 20. In the **Command Type** field, select **Play Sound** file.
- 21. In the **Zone** field, click the **down arrow** and select the **Zone the Alert will be played in**.
- 22. In the **Sound** field, click the **down arrow** and select the **audio file to be played**.
- 23. Click the **Submit** button.
- 24. When the screen to add another step appears, click **No**.

Next Bell Time: May 28th 8:00:00am Stop Active Execute Alert Text-to-Speech	Current Server Time: 6:57:1	Sam		Logged in as: phyma (Master Admin) Site: Peoria Elementary (9) v (+ Logout	
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ommand Type		Main	Post-Alert		
Play Sound File	~				
one		Step	туре	Sound/Visual/Command/To Step	
Select	 Create New 	1	Play Sound File	emergency-lockdown.wav (All Call)	*
bund					*
Select.	~	2	Pause (Hold)	N/A	•
					Ψ.
		Last	End (Go to Post-Alert)	N/A	

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Main Post-Alert

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Add Step to Lockdown (Audio Only) Order Type Main

Command Type

Submit Cancel



25. The screen will show a summary of the Alert. Review all the General section as well as the Steps.

Stop Activ	Time: May 28th 8:00:00am e + Execute Alert + 🖾 Territo	Current Server Tin	me: 6:59	:20am	Logged in as: phoma (Mas Site: Peoria Elementary (9) (+ Logout	ter Admin)
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account type				0030		
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ADD AN ALERT WITH AUDIO (WITH BARIONET)

In this example, the reader will be creating an audio alert. This alert will play the same audio file two times and then stop.

It is possible to play different audio files throughout the alert as well as have the audio file(s) repeat until the alert is stopped.

Next Bell Time: May 28th 8:00
 Stop Active
 Device:
 D

Next Bell Time: May 28th 8:0
 Stop Active
 E Text-to-Speed

Events

Welcome to G2 Communicator

🛱 Zones * 😿 🕻

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- 1. Log into **G2 Communicator**.
- 2. Click the **Alert icon** in the menu.

3. Click the **Add Events** button.

- 4. In the **Name** field, type a **name** for the **event**.
- 5. In the **Description** field, type the **description** of the **event**.
- 6. In the **Device** type field, click the **drop arrow** and select the **Name of the Barionet**.
- 7. In the Extensions field, type the extension. *Note: Alert Extension must start with 9.*
- 8. Click the **Submit** button.



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Yes No

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Alert Audio

- 9. No visual alerts will be setup. Click No. Note: If your system is not setup for visual alerts, this screen will not be presented.
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5. Scheduler 🛱 Zones * 🔀 🛙

Next Bell Time: May
 Stop Active +
 Text

ubmit Cancel

10. Steps will be created. Click Yes.

11. In the **Command Type** field, click the **down arrow.**



Alert Audio



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Main Post-Alert

Step

Logged in a Site: Peorla & Logout

12. In the Command Type field, select Send Barix Command.

Events

Order Type Main

Send Ba

Relay 1

Submit Cancel

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Next Bell Time: May 28th 8:00:00am
 Stop Active + Execute Alert + Erecto-Speech

Add Step to Lockdown (Audio Only)

- 13. In the **Build Command** field, select **Close**.
- 14. Verify Relay 1 is selected.
- 15. Barix Command will read "setio,1,1"
- 16. Click the **Submit** button.
- 17. Another step will be created. Click Yes.





- 19. In the **Zone** field, click the **down arrow** and select the **Zone the Alert will be played in**.
- 20. In the **Sound** field, click the **down arrow** and **select the audio file to be played**.
- 21. Click the **Submit** button.





22. Another step will be created. Click Yes.



23. In the **Common Type** field, click the **down arrow** and select **pause**.



- 24. In the Sleep Duration field, type the number of seconds until the next audio file will play.
- 25. Click the **Submit** button.
- 26. When the screen to add another step appears, click **Yes**.

Next Bell Time: May 28th 8:00:00am Stop Active + Execute Alert + Enclose Ale	Current Server Time: 7:27:49am			Logged in as: phoma (Master Admin) Site: Peoria Elementary (9) v & Logout	
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immand Type		Main	Post-Alert		
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		2	Play Sound File	emergency-lockdown.wav (All Call)	↑ ↓
		Last	End (Go to Post-Alert)	N/A	





- 27. In the **Command Type** field, select **Play Sound** file.
- 28. In the **Zone** field, click the **down arrow** and select the **Zone the Alert will be played in**.
- 29. In the **Sound** field, click the **down arrow** and select the **audio file to be played**.
- 30. Click the **Submit** button.
- 31. When the screen to add another step appears, click **Yes**.



- 32. In the **Order Type** field, click the **down arrow**.
- 33. Select Post-Alert.
- 34. In the **Command Type** field, click the **down arrow**.
- 35. Select Send Barix Command.



- 36. In the **Build Command** field, select **Close**.
- 37. Verify Relay 1 is selected.
- 38. Barix Command will read "setio,1,0"
- 39. Click the **Submit** button.
- 40. Another step will be created. Click No.



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41. The screen will show a summary of the Alert. *Review all the General section as well as the Steps.*

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42. Click the **Post-Alert** tab and review.