ALERT AUDIO

G2 Communicator

DOCUMENT PURPOSE

The purpose of this document is to instruct the G2 Communicator user how to create an alert with Audio only.

Note: These instructions apply to Standard, Admin, and District Admin users.

This document assumes the reader has the appropriate user credentials, (username and password), as well as the IP address or DNS name of the G2 Communicator system.

CONTENTS

GETTING STARTED

To be successful, you will need the following information:

- Name(s) of the event.
- Extension(s) of the event.
- Audio files uploaded to G2 Communicator.
- Zone(s) created.
- * Barionet setup with the G2 Communicator system.

INSTRUCTIONS

Read this set of instructions completely prior to starting. Follow the instructions below. The images shown throughout this document are examples. Images on your system may appear differently.

ADD AN ALERT WITH AUDIO (NO BARIONET)

In this example, the reader will be creating an audio alert. This alert will play the same audio file two times and then stop.

It is possible to play different audio files throughout the alert as well as have the audio file(s) repeat until the alert is stopped.
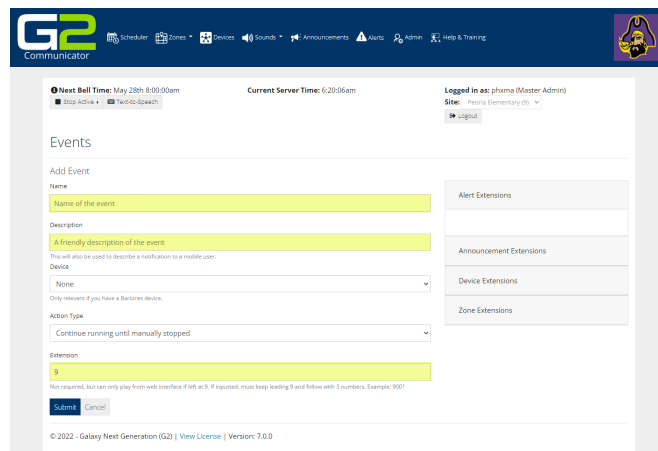
1. Log into **G2 Communicator**.
2. Click the **Alert icon** in the menu.
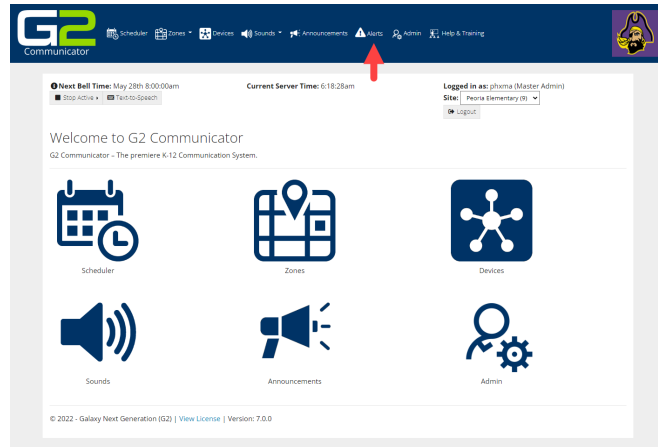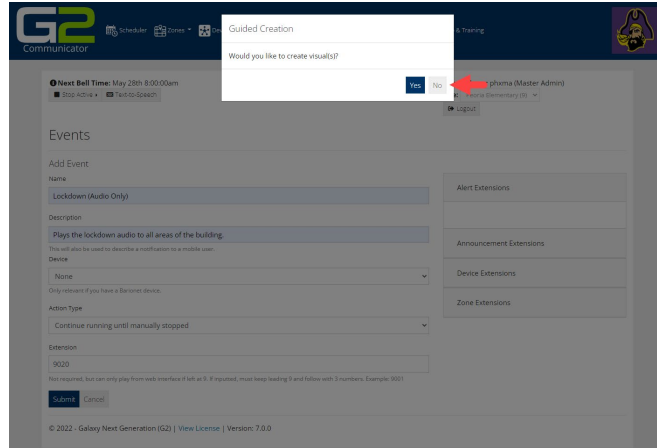

3. Click the **Add Events** button.
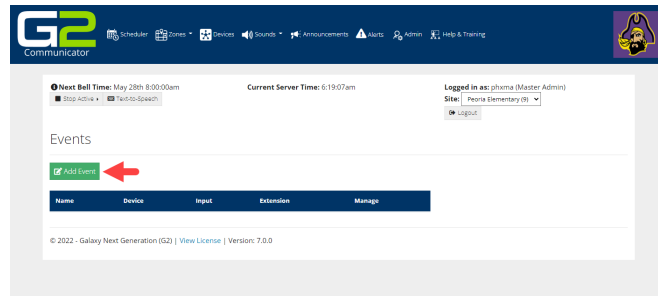
4. In the **Name** field, type a **name** for the **event**.
5. In the **Description** field, type the **description** of the **event**.
6. In the **Extensions** field, type the **extension**. *Note: Alert Extension must start with 9.*
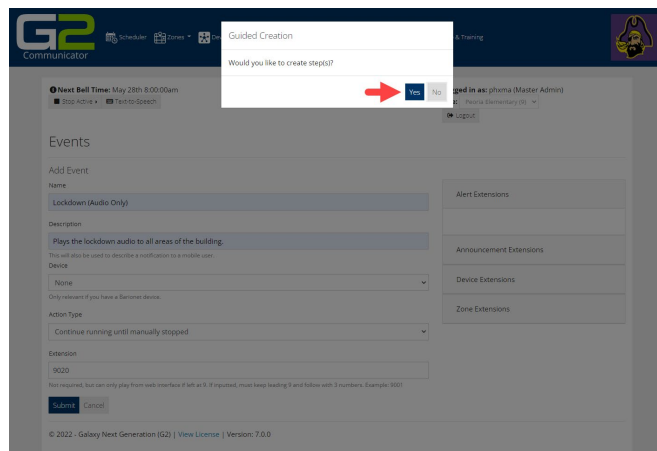7. Click the **Submit** button.

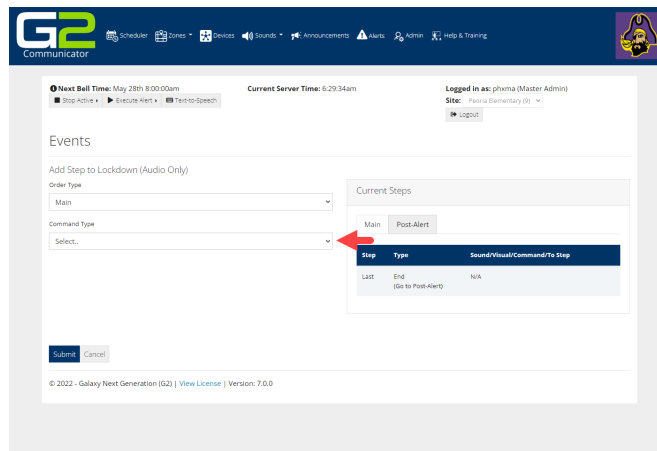8. **No visual alerts will be setup**. Click **No**.

    Note: If your system is not setup for visual alerts, this screen will not be presented.
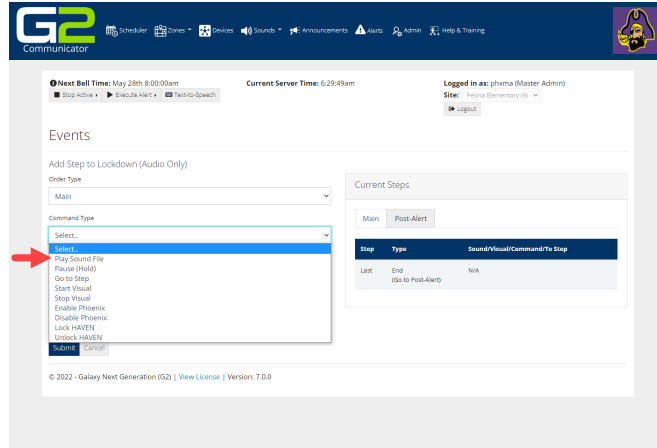
9. **Steps will be created**. Click **Yes.**
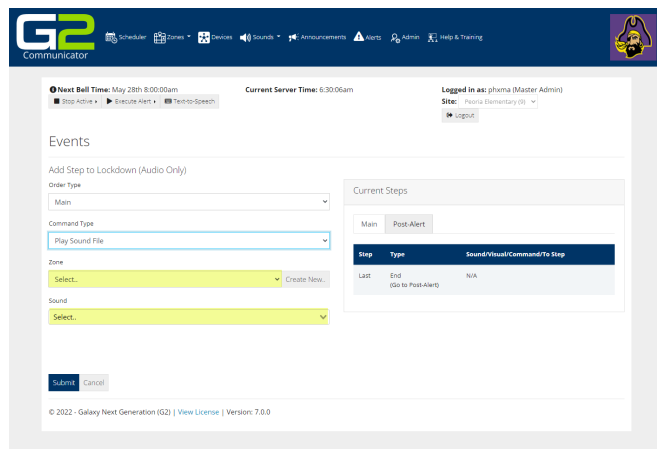
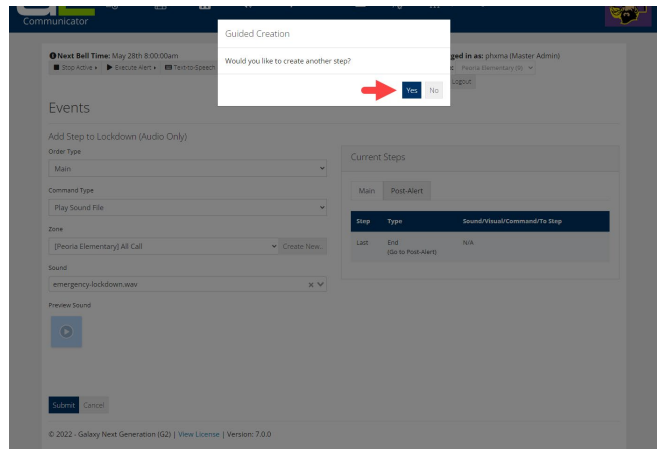10. In the **Command Type** field, click the **down arrow.**

11. In the **Command Type** drop down, **Select Play Sound File.**

12. In the **Zone** field, click the **down arrow** and select the **Zone the Alert will be played in**.
13. In the **Sound** field, click the **down arrow** and select the **audio file to be played**.
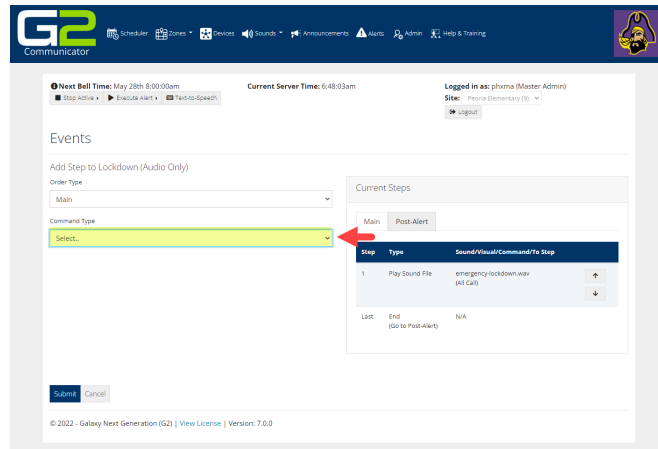14. Click the **Submit** button.
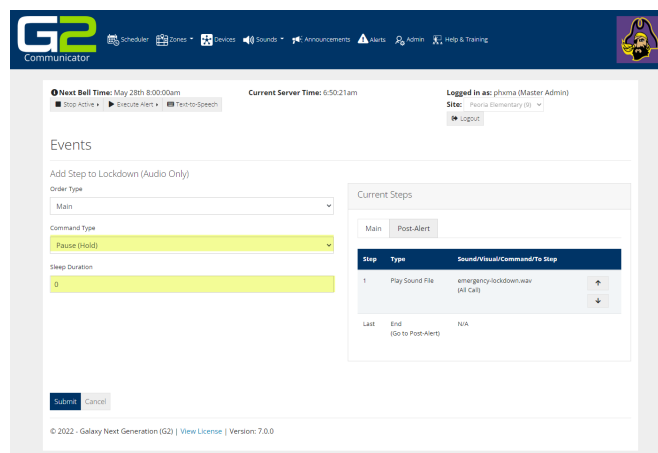

15. **Another step will be created**. Click **Yes**.
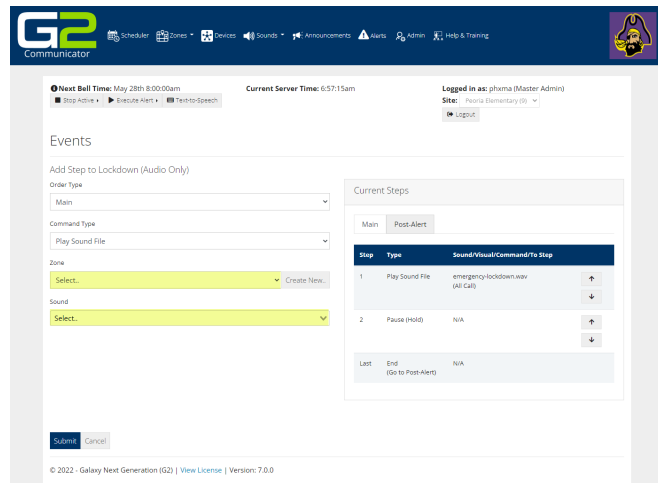
16. In **the Common Type** field, click the **down arrow** and select **pause**.

17. In the **Sleep Duration** field, **type the number of seconds until the next audio file will play**.
18. Click the **Submit** button.
19. When the screen to add another step appears, click **Yes**.

20. In the **Command Type** field, select **Play Sound** file.
21. In the **Zone** field, click the **down arrow** and select the **Zone the Alert will be played in**.
22. In the **Sound** field, click the **down arrow** and select the **audio file to be played**.
23. Click the **Submit** button.
24. When the screen to add another step appears, click **No**.

25. The screen will show a **summary of the Alert**. *Review all the General section as well as the Steps.*

ADD AN ALERT WITH AUDIO (WITH BARIONET)

In this example, the reader will be creating an audio alert. This alert will play the same audio file two times and then stop.

It is posible to play different audio files throughout the alert as well as have the audio file(s) repeat until the alert is stopped.

1. Log into **G2 Communicator**.
2. Click the **Alert icon** in the menu.
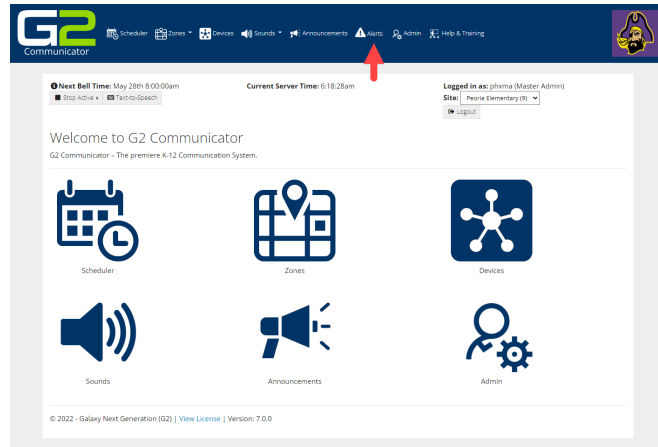
3. Click the **Add Events** button.
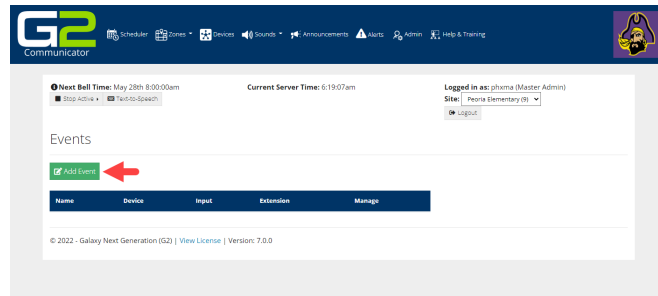
4. In the **Name** field, type a **name** for the **event**.
5. In the **Description** field, type the **description** of the **event**.
6. In the **Device** type field, click the **drop arrow** and select the **Name of the Barionet**.
7. In the **Extensions** field, type the **extension**. *Note: Alert Extension must start with 9.*
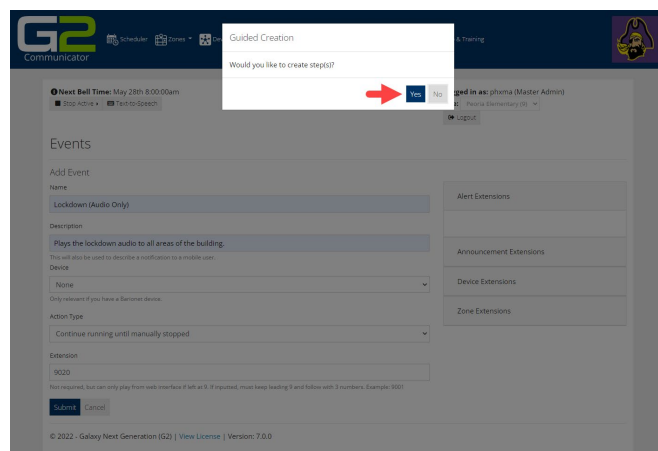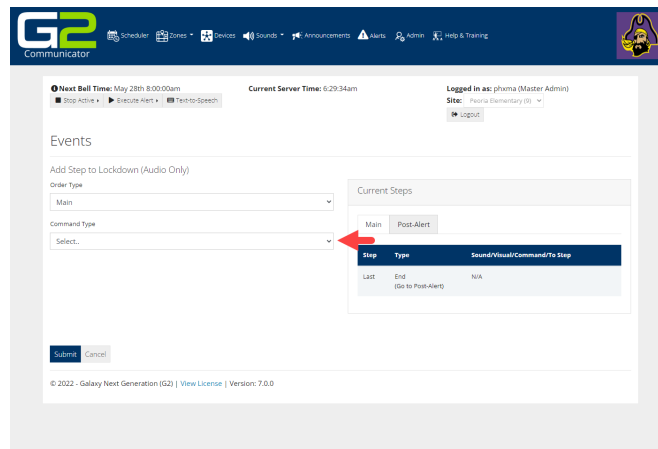8. Click the **Submit** button.
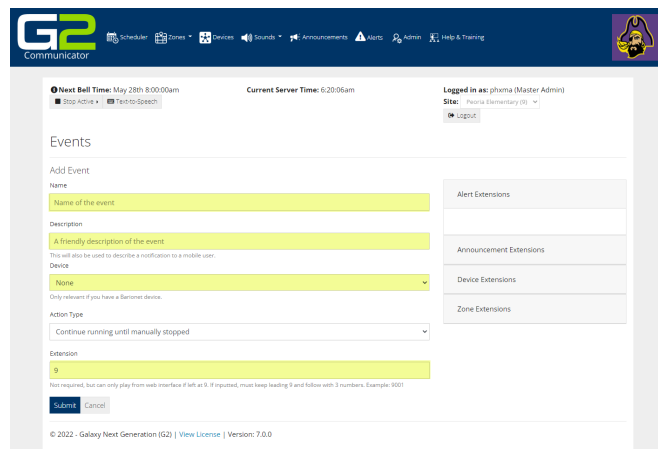
9. **No visual alerts will be setup**. Click **No**.
   Note: If your system is not setup for visual alerts, this screen will not be presented.
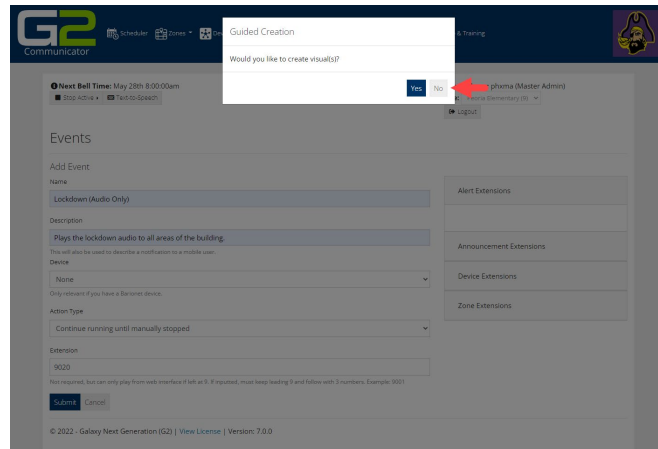
10. **Steps will be created**. Click **Yes.**

11. In the **Command Type** field, click the **down arrow.**

12. In the **Command Type** field, select **Send Barix Command.**
13. In the **Build Command** field, select **Close**.
14. **Verify Relay 1** is selected.
15. **Barix Command will read "setio,1,1"**
16. Click the **Submit** button.
17. **Another step will be created**. Click **Yes**.

18. In the **Command Type** drop down, select **Play Sound File.**

19. In the **Zone** field, click the **down arrow** and select the **Zone the Alert will be played in**.
20. In the **Sound** field, click the **down arrow** and **select the audio file to be played**.
21. Click the **Submit** button.
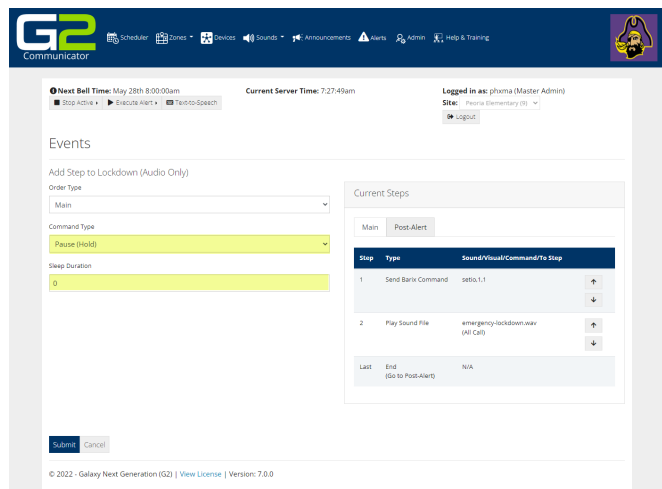
22. **Another step will be created**. Click **Yes**.

23. In the **Common Type** field, click the **down arrow** and select **pause**.
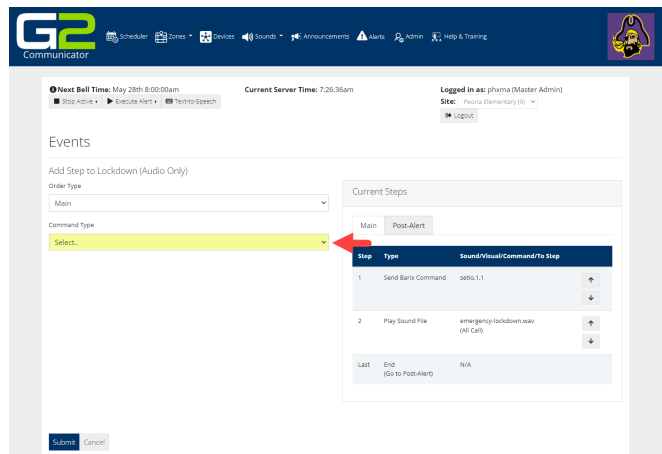
24. In the **Sleep Duration** field, **type the number of seconds until the next audio file will play.**
25. Click the **Submit** button.
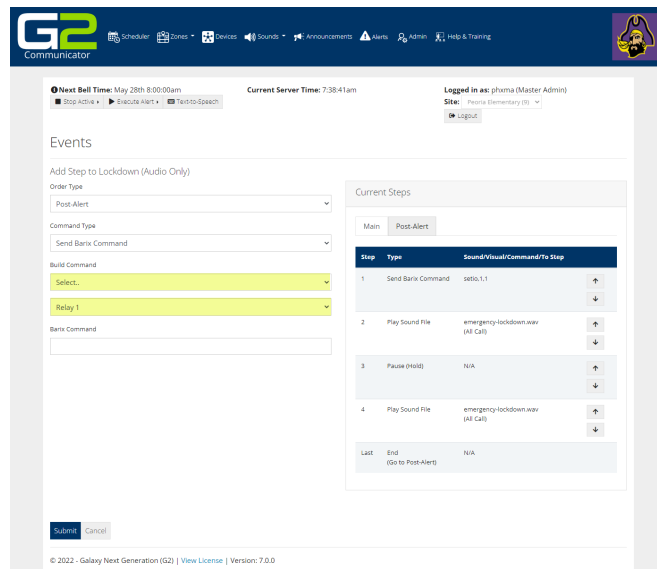26. When the screen to add another step appears, click **Yes**.

27. In the **Command Type** field, select **Play Sound** file.
28. In the **Zone** field, click the **down arrow** and select the **Zone the Alert will be played in**.
29. In the **Sound** field, click the **down arrow** and select the **audio file to be played**.
30. Click the **Submit** button.
31. When the screen to add another step appears, click **Yes**.
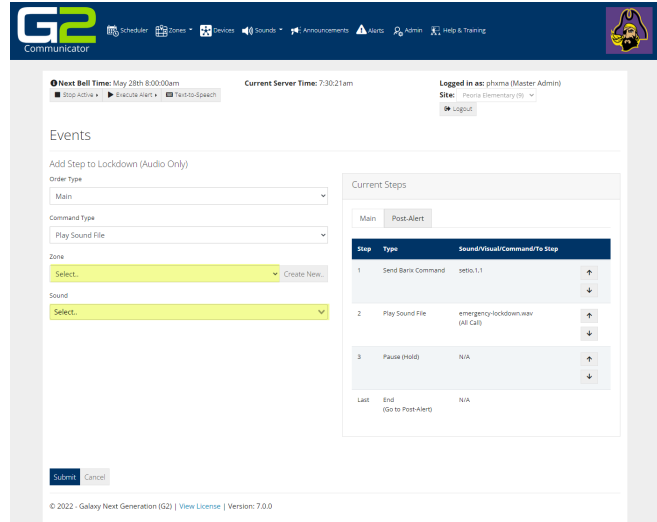
32. In the **Order Type** field, click the **down arrow**.
33. Select **Post-Alert.**
34. In the **Command Type** field, click the **down arrow**.
35. Select **Send Barix Command**.
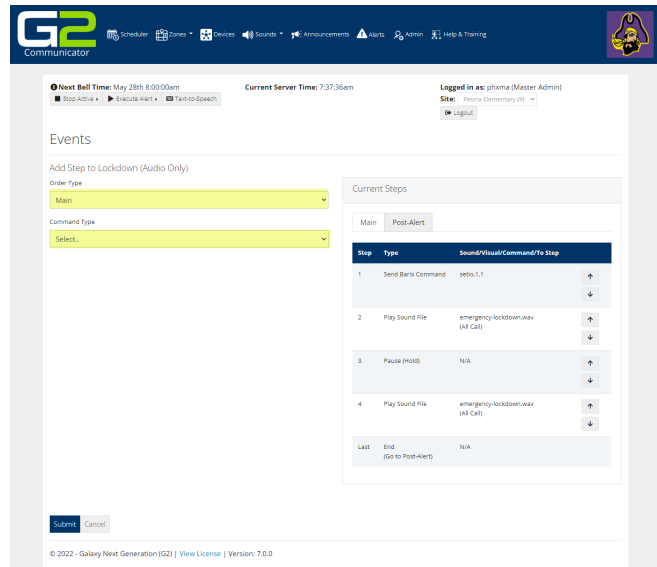
36. In the **Build Command** field, select **Close**.
37. **Verify Relay 1** is selected.
38. **Barix Command will read "setio,1,0"**
39. Click the **Submit** button.
40. Another step will be created. Click **No**.

41. The screen will show a **summary of the Alert.**
    Review all the General section as well as the
    Steps.

42. Click the **Post-Alert** tab and review.